

**Ashfield Valley Primary School - Progression in Art Skills**

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<b>Colour and tone (painting, ink, dye, textiles, pencils, crayon, pastels)</b>	Begin to use a variety of drawing tools	Extend the variety of drawings tools	Experiment with tools and surfaces	Experiment with the potential of various pencils	Identify and draw the effect of light	Effect of light on objects and people from different directions	Effect of light on objects and people from different directions
	Use drawings to tell a story Investigate different lines	Explore different textures Observe and draw landscapes	Draw a way of recording experiences and feelings discuss use of shadows, use of light and dark	close observation Draw both the positive and negative shapes	Scale and proportion Accurate drawings of whole people including proportion and placement	Interpret the texture of a surface Produce increasingly accurate drawings of people	Interpret the texture of a surface Produce increasingly accurate drawings of people
	Explore different textures	Observe patterns	Sketch to make quick records	Initial sketches as a preparation for painting Accurate drawings of people – particularly faces	Work on a variety of scales Computer generated drawings	Concept of perspective	Concept of perspective
	Encourage accurate drawings of people	Observe anatomy (faces, limbs)					
<b>Texture (textiles, clay, sand, plaster, stone)</b>	Experimenting with and using primary colours	Name all the colours Mixing of colours	Begin to describe colours by objects Make as many tones of one colour as possible (using white)	colour mixing Make colour wheels	Colour mixing and matching; tint, tone, shade Observe colours	hue, tint, tone, shades and mood Explore the use of texture in colour	Hue, tint, tone, shades and mood Explore the use of texture in colour
	Naming mixing (not formal)	Find collections of colour	Darken colours without using black	Introduce different types of brushes Techniques- apply colour using dotting, scratching, splashing	Suitable equipment for the task	Colour for purposes	Colour for purposes
	Learn the names of different tools that bring colour	Applying colour with a range of tools	Using colour on a large scale		Colour to reflect mood		Colour to express feelings
	Use a range of tools to make coloured marks on paper						
<b>Form (3D work, clay, dough, boxes, wire, paper sculpture, mod roc )</b>	Handling, manipulating and enjoying using materials Sensory experience	Weaving Collage	Awareness of natural and man-made forms Expression of personal experiences and ideas	Shape, form, model and construct ( malleable and rigid materials)	Plan and develop Experience surface patterns / textures	Plan and develop ideas Shape, form, model and join observation or imagination	Plan and develop ideas Shape, form, model and join Observation or imagination
	Simple collages	Sort according to specific qualities		Plan and develop	Discuss own work and work of other sculptors	properties of media	Properties of media
	Simple weaving	How textiles create things	To shape and form from direct observation (malleable and rigid materials)	Understanding of different adhesives and methods of construction	analyse and interpret natural and manmade forms of construction	Discuss and evaluate own work and that of other sculptors	Discuss and evaluate own work and that of other sculptors
			Decorative techniques Replicate patterns and textures in a 3-D form	Aesthetics			
<b>Printing (found materials, fruit/veg, wood blocks, press print, lino, string)</b>	Handling, feeling, enjoying and manipulating materials Constructing	Construct Use materials to make known objects for a purpose	Print with a growing range of objects Identify the different forms printing takes	Relief and impressed printing Recording textures/patterns	Use sketchbook for recording textures/patterns Interpret environmental and manmade patterns Modify and adapt print	Combining prints Design prints	Build up drawings and images of whole or parts of items using various techniques
	Building and destroying	Carve		Monoprinting		Make connections	Screen printing
	Shape and model	Pinch and roll coils and slabs using a modelling media.		Colour mixing through overlapping colour prints		Discuss and evaluate own work and that of others	Explore printing techniques used by various artists